Get Out, Get Active
Campus Discovery

What is it?
Campus Discovery is for all new students at the University of Leeds. Participants have the opportunity to explore the campus and discover the essential places for their academic studies, points of interest and useful shortcuts whilst meeting new friends in a fun self guided campus tour.

What are the benefits?
- Bespoke maps - you choose the locations and we design your discovery for you. You can make it as specific to your school as you like with unique questions and images.
- Expertise - you get our expertise at every step of the way from creating your discovery to the finished product. Our Student Activators will be on hand to assist with the delivery on the day.
- Orientation of campus - last year 84% of our participants said it helped them get to know locations across campus.
- Interactive & social - participants are set off in small groups helping them meet new people.
- Engagement - we have provided this activity for 5000+ students from various backgrounds, including many postgraduate and international students.

The mobile application
Participants download our Get Out Get Active app (available on Apple/Android devices) in order to take part. We encourage participants to do the discovery in small groups so it is not a problem if some participants do not have a phone capable of downloading and using apps.

What will it cost?
The base price for this activity is £200 for up to 50 users, covering costs associated with the time required to create the map and the event set up on the platform. The prices after the first 50 vary depending on the number of users you are expecting – please see our pricing structure for more information.

What are the next steps? Have a chat with Kate Petty about how Campus Discovery will work for your school or service: k.petty@leeds.ac.uk.
Campus Discovery: What does it look like?

**Step 1:** select event from those available on the app

**Step 2:** view all locations for the discovery on the map and choose your starting location

**Step 3:** ability to turn route guidance on and off between locations to support with navigation

**Step 4:** when arrived at a location, the image and details of the location appear

**Step 5:** we can edit the location details so they are tailored to your school/service

**Step 6:** positive feedback is given when you have found a location

**Step 7:** a question appears relevant to each location

**Step 8:** multiple choice answer provided and option to add a hint to assist with the answer

**Step 9:** option to gain feedback at every location

**Step 10:** overall feedback at the end of the event provides number of steps and distance travelled